Guidelines of the Online Judge System

0. Register your account

Access the CodeForces website with URL https://codeforces.com/enter.

If you already have a CodeForces account, log in directly. If not, Click "Register" to register an account, then log in.

CODE FORCES Sponsored by Telegram		Enter Register
HOME TOP CONTESTS GYM PROBLEMSET GROUPS	RATING EDU API CALENDAR HELP GRAKN FORCES 罢 10 YEARSI 🏠	P
Fill in the form to login into Codeforces. You can use <u>Gmail, Facebook</u> or <u>ICPC</u> as an alternation	ve way to enter.	
	Login into Codeforces	
	Handle/Email	
	Password	
	Remember me for a month	
	Login Forgot your password?	
	Use Gmail Use Facebook Use ICPC	
	Codeforces (c) Copyright 2010-2020 Mike Mirzayanov The only programming contests Web 2.0 platform Server time: Sep/28/2020 02:05:22 ^{urc-7} (h1). Desktop version, switch to mobile version. Privacy Policy	
	Supported by	

1. Join Our Group as a Participant

After login, click here to join our group: https://codeforces.com/group/yrTrkU7cQe/contests

Remember to choose "Participant" as Membership type. (The default option is "Spectator", which will not allow you to submit your code.) You can find this **on the right of the page**. Then click **"Join"**.

→ Member management
You are not group member yet, but can request group join.
Membership type: Participant 🗸
Join

Then you can see the home page of our group, There are three contests: the practice contest that has already been released, and the final UCRPC contest for different divisions. When a contest is released, you will see "Register" and "Enter" in red.

Group Contests 🗮				•
Name	Start	Length		
UCRPC-F22 Pre-College Division Enter » Virtual participation »	-	04:30	<u>Final standings</u>	Prepared by syhlalala
UCRPC-F22 Undergraduate+Graduate Divisions <u>Enter »</u> <u>Virtual participation »</u>	-	04:30	<u>Final standings</u>	Prepared by <mark>syhlalala</mark>
UCRPC-Practice Enter »	Aug/31/2022 00:00UTC-7		Current standings Running 12 months	Prepared by syhlalala Register » & x1 Until closing 12 months

2. Registration for the Contests

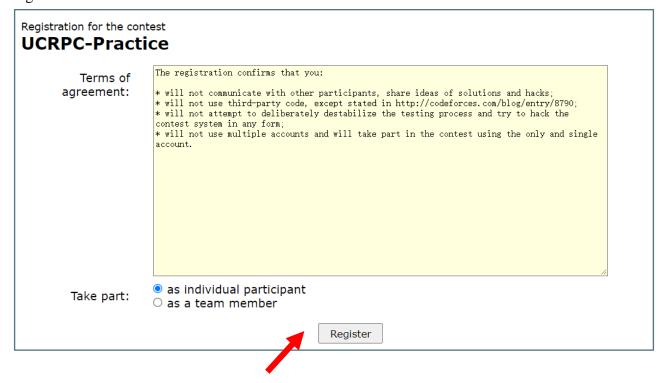
After a contest is released, you can see the page above.

Click "Register" to register for the contest. You should be registered for the contest to be able to submit.

Group Contests 🗮					
Name	Start	Length			
UCRPC-F22 Pre-College Division Enter » Virtual participation »	-	04:30	<u>Final standings</u>	Prepared by <mark>syhlalala</mark>	
UCRPC-F22 Undergraduate+Graduate Divisions <u>Enter »</u> <u>Virtual participation »</u>	-	04:30	<u>Final standings</u>	Prepared by <mark>syhlalala</mark>	
UCRPC-Practice Enter »	Aug/31/2022 00:00UTC-7		<u>Current standings</u> Running 12 months	Prepared by syhlalala Register » & x1 Until closing 12 months	

You could join either as an individual or a team member. For the final contest, you need to join as a team member (even when you are the only team member). For simplicity, let's first join as an individual for the practice contest. We will introduce how to create a team and join as a team member in Section 4.

Continue clicking **"Register"**, then you will receive a message that "You have been successfully registered".



3. Start Programming

Before starting programming, make sure you can see "Registration Completed" displayed here, which means you have successfully registered. If not, try to repeat the registration step.

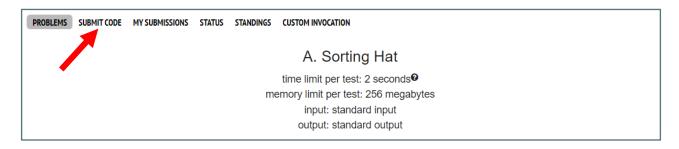
Then, click "Enter".

Name	Start	Length		
UCRPC-F22 Pre-College Division Enter » Virtual participation »	-	04:30	<u>Final standings</u>	Prepared by <mark>syhlalala</mark>
UCRPC-F22 Undergraduate+Graduate Divisions <u>Enter »</u> <u>Virtual participation »</u>	-	04:30	Final standings	Prepared by syhlalala
UCRPC-Practice	Aug/31/2022 00:00 ^{UTC-7}		Current standings Running 12 months	Prepared by syhlalala Register >> 2 x1 Until closing 12 months 12 12

You will see the programming problems for this assignment.

Problem	S		Þ
#	Name		
Α	Sorting Hat standard input/output 2 s @, 256 MB	🗐 😭	
B	Wizard Chess standard input/output 1 s @, 256 MB	🗐 😭	
<u>C</u>	Shopping at Diagon Alley standard input/output 1 s ⁽²⁾ , 256 MB	1	

Click on the name to enter. Then you can see the problem description. The input and output samples are also included. You can copy from the website the sample input and output if you want.



To submit your code, click "Submit Code". Don't forget to choose the problem and your language/compiler.

PROBLEMS SUBMIT CODE MY SUBMISSIONS STATUS STANDINGS CUSTOM INVOCATION	
Submit solution	
UCRPC-F21 Practice Contest	
Problem: Choose problem ~	
Language: GNU GCC C11 5.1.0 V	
Source code:	
Switch off editor	Tab size: 4
Or choose file Choose File No file chosen	
Submit	

You can either directly type your code into the textbox, or submit a file.

After finishing your code, click the **"Submit"** button to submit your answer.

Then you can see whether your answer is correct. If all test cases are passed, it will be judged as "Accepted". If not, means you failed some test cases. You should go back to the "Submit Code" page, review your code, modify it, and resubmit it.

You won't be able to see the tests before the contest ends.

HOME TOP	CONTESTS	GYM PROBLEMSE	T GROUPS RATING	EDU API CALENDAR	HELP GRAKN FORCES 🛣	10 YEARS!	Ö
PROBLEMS SUBM	IIT CODE MY SU	BMISSIONS STATUS S	TANDINGS CUSTOM INVOCATI	ION			
My Submiss	sions						
#	When	Who	Problem	Lang	Verdict	Time	Memor
<u>94070335</u>	01:18:52	-	1 Herge mem.	Java 11	Wrong answer on test 2	171 ms	0 KB
94061848	01:08:08	A DECK OF A		GNU C++17	Accepted	202 ms	500 KE

If you have compilation error, wrong answer, or time limit exceed error, when you click in the # in the first column, you can see more information.

ludgement protocol	
#1: Accepted [0 ms, 0 MB]	
#2: Wrong answer [0 ms, 0 MB]	
#3: Wrong answer [0 ms, 0 MB]	
#4: Wrong answer [0 ms, 0 MB]	
#5: Wrong answer [15 ms, 0 MB]	
#6: Wrong answer [0 ms, 0 MB]	
#7: Wrong answer [0 ms, 0 MB]	
#8: Wrong answer [31 ms, 0 MB]	
#9: Wrong answer [31 ms, 0 MB]	
#10: Wrong answer [31 ms, 0 MB, 0 points]	

You could resubmit multiple times before the contest. **The highest score for each problem (and from all team members) will be counted in your final score.** Partial points are allowed – if you pass 50% of the test cases, you could get 50% of the points of this problem.

4. Join as a Team Member

In the final UCRPC, you need to join as a team member. So now let's see how to create a team. Now click your Codeforces id on the top-right (beside "Logout").

CODEFORC						▲ <u>syhlalalatesting</u>	K 💻 Logout
Then click "TEAMS	" on the top	of the p	bage.				
SYHLALALATESTING	SETTINGS	LISTS	BLOG TEAMS	SUBMISSIONS	GROUPS	CONTESTS	

Enter the name of your team, and then click "**Create team**". **Note: for the final UCRPC, your team name need to be in the form**

"U/G/P - team_name (O/R)"

Here "U/G/P" represents Undergraduate/Graduate/Pre-college divisions, respectively. O/R represents On-site/Remote. This is to help us quickly decide the awards for each division. For example, if you participate on-site, your team name is "Hogwarts Geeks" and you are in the undergraduate division, please create your team name as "**U** - **Hogwarts Geeks** (**O**)".

Team name (English):	Hogwarts Geeks
	For example, «Berland State U: Flaming Tomatoes»
	Create team

Now you have created and joined the team! If you have teammates, you could invite them by clicking on the "Invite user" on the top-right.

syhlalalatesting settings lists	BLOG TEAMS SUBMISSIONS GROUPS	CON	TESTS	1	<u>Invite user</u>
Taam nama		_	Team members		▶
Team name (English):	Hogwarts Geeks		User	Status	
Save	For example, «Berland State U: Flaming Tomatoes» e changes ete team		syhlalalatesting	Active	×

Then you should be able to see a textbox. Enter the Codeforces id of your teammate to invite them.

syhlalalatesting settings lists <u> Mogwarts G</u>		CONTESTS		/	Invite
Team name		Team members	s		•
(English):	Hogwarts Geeks	U	lser	Status	
Sav	For example, <i>«Berland State U:</i> <i>Flaming Tomatoes»</i>	syhlala	alatesting	Active	×
De	lete team				

When your teammate log into Codeforces, they will see a message on the top:

Sponsored by TON	الله المحمد
HOME TOP CATALOG CONTESTS GYM PROBLEMSET GROUPS RATING EDU API CALENDAR HELP	Q
Codeforces Round #817 (Div. 4)	→ Pay attention
By mesanu, 3 days ago, 🚟 Hello Codeforces!	Before contest <u>Codeforces Round #818 (Div. 2)</u> 2 days
flamestorm, MikeMirzayanov and I want to invite you to Codeforces Round #817 (Div. 4).	→ henryy

Click the team name to see the invitation. Then click the checkmark to accept the invitation.

Hogwarts Geeks	Members	
	Active members	
Created: 10 minutes ago	syhlalalatesting	××
		•

Then you are in a team now! Note that UCRPC allows at most two people in one team.

You can update the team information at anytime (e.g., change the name of the team, invite new team members, etc.).

Then when you register any contest, you can choose to participate "as a team member".

Registration for the cor UCRPC-Pract	
Terms of agreement:	The registration confirms that you: * will not communicate with other participants, share ideas of solutions and hacks; * will not use third-party code, except stated in http://codeforces.com/blog/entry/8790; * will not attempt to deliberately destabilize the testing process and try to hack the contest system in any form; * will not use multiple accounts and will take part in the contest using the only and single account.
Take part:	 as individual participant as a team member
Choose team:	✓ Register

If you are in multiple teams, choose the one that you want to use in this contest.

Take part:	○ as individual participant ◉ as a team member	
Choose team:	Hogwarts Geeks (syhlalalatesting)	~

Finally, you can check all team members that will participate in the contest. Then your *team* has been registered successfully!

Take part:	 ○ as individual participant ● as a team member
Choose team:	Hogwarts Geeks (syhlalalatesting, h
Participants:	✓ syhlalalatesting ✓ henryy Choose team member to participate in the contest
	Register

5. Other Hints

Most major languages are supported, including C/C++, Java, Python, etc. You can find the list of languages supported here:

https://codeforces.com/blog/entry/79

All input/output are standard screen input/output (e.g., std::cin/std::cout for C++).

The standard libraries for each language are supported (e.g., STL in C++).

Time scaling is enabled: this means that if you are using languages that are usually considered as "less efficient", the time limit will be adjusted accordingly. For example, for Python, the time limit is 6x the regular time limit (C++ is 1x).

See <u>https://codeforces.com/group/d1x0Mh7PUS/contest/311845/extraTimeFactors</u> for more details.

Happy Coding!